

## Carleton Place Minor Hockey Association 2009 – 2010 Tournament Rules



1. ODMHA Regulations and Code of Discipline shall apply to all teams.
2. Each team has the right to nineteen (19) dressed players, including goalies. The team manager or coach must check in with the tournament convenor one-half hour prior to the start of the team's first game. Team lists and affiliated players list if applicable must be presented to the tournament convenor at check-in time. **Teams who fail to present their signed list as requested shall not be permitted to participate in the tournament.** Only players appearing on the list submitted with the application and entry fee will be eligible to play unless prior notification is given to and accepted by the tournament convenor a minimum of 24 hours prior to the start of the tournament.
3. **8 Team Tournament Format**  
It will be an elimination style tournament with the winning team advancing to the next round. Each team is guaranteed two (2) games with a maximum of three (3) games.  
  
**16 Team Tournament Format**  
It will be an elimination style tournament with the winning team advancing to the next round. Each team is guaranteed two (2) games with a maximum of four (4) games.
4. Games in all divisions will consist of a 2 minute warm-up and 3 x 10 minutes stop time periods, or 15-minutes running time. No timeouts shall be allowed in any tournament games.
5. The mercy rule will apply when there is a six (6) goal difference after the second period. The game will be played out at running time.
6. **Tie games will be decided by shoot-out.** (except for the B and A finals which will first have a five (5) minute 3 on 3 sudden-death overtime.) Each team must pre-select three (3) players before the start of the game by circling the player's number and ranking them from 1 to 3 on the game sheet. A sudden-death shootout will occur with the home team shooting first. If after the first three players the tie is not broken the coaches will continue to select one new player from their team that has not previously gone until he has exhausted his roster after which time the coach can choose any player in any order from his roster.
7. Any 5 minute major penalty for fighting, any match penalty or any gross misconduct penalty will disqualify the player/team official from any further participation in the tournament.
8. Please ensure that your team is ready to get on the ice at least 10 minutes ahead of game time should we be running ahead of schedule.
9. ALL participating players MUST wear neck protectors and mouth guards at all times.
10. Please be courteous to our facilities. Teams are asked to leave their dressing rooms in a neat and clean condition within 20 minutes of the conclusion of their game.
11. A referee's call cannot be appealed.

12. The tournament organizers reserve the right to make any decisions on the interpretation of the tournament rules, objections, protests, etc. All decisions by the organizers will be final.
13. The top team on the schedule is designated as the Home team. Dressing rooms will be assigned and posted on the tournament date. A separate dressing room for female players is available if required
14. If for any reason the goal tender cannot continue to play, he must be replaced immediately by a substitute. No time will be allowed for the goal tender to repair his/her equipment or to dress a substitute goal tender.
15. When team colours are conflicting, the home team will be expected to change sweaters.
16. Players must not go on to the ice until all arena staff have left the ice, and the Zamboni door has been closed.
17. Zero Tolerance is in effect for all coaches, players and spectators and will be strictly enforced by the referees and/or tournament officials.

To register, please mail your team list and cheque (payable to CPMHA) to:

**Karen Jensen**  
**CPMHA Tournament Coordinator**  
**88 Crampton Drive**  
**Carleton Place, ON K7C 4P7**

**(613) 257-8132**  
**karenjensen@rogers.com**